Guidance Notes

Applications can only be made from local organisations within the Parish of Shipdham

The maximum sun which can be applied for is £500

Only one application per organisation can be made in any 12 month period

Successful organisations will be invited to attend he following annual Parish Meeting (AGM) and to present a short report on how their grant has benefitted their members

Completed application forms should be sent with any accompanying documents to the Clerk. These will be placed on the next appropriate Parish Council Agenda for discussion.

Contact Details: Mrs June Smith Clerk to Shipdham Parish Council, 10 The Green, Ashill, Thetford, Norfolk IP25 7AT 01760 440953 clerk.shipdham@btconnect.com

Shipdham Parish Council



Grant application form for the local organisations within the Parish of Shipdham

Please read the guidance notes before completing the application form

Name of Organisation	Please add any other useful information here that could help your application.
Contact Name	
Tel No Email	
How many members are there in your organisation?	
Are you a registered Charity/Trust? Reg No	
*Do you have Public Liability insurance?	
*Do you have a child protection/safeguarding policy for children, and/or vulnerable adults?	
*Do you have a constitution?	
Project for which application is being made	
Amount requested	If our application is successful, we agree to attend the next Parish Meeting of Shipdham Parish Council to give a short report of how the grant has benefitted our members.
Please itemise what this includes, with costings	
Have you sought funding elsewhere? (details)	Signed
What funds have you raised yourself?	(An invitation will be sent to the named contact at the appropriate time)
*Please be aware these documents may be asked for – you do not have to send them with your application.	To comply with GDPR 2018, please sign below that you are happy for your information to be shared at a Parish Council meeting.
Details of costings/estimated must be sent with your application.	Signed Date